

Pulsed Modulation Systems

Pulse Amplitude Modulation

A Rectangular Pulse in the time domain is:

$$\begin{aligned} F(t) &= 0 & t < -\tau/2 \\ F(t) &= A & -\tau/2 < t < \tau/2 \\ F(t) &= 0 & t > \tau/2 \end{aligned}$$

Repeating every T_0 seconds

In the Frequency Domain:

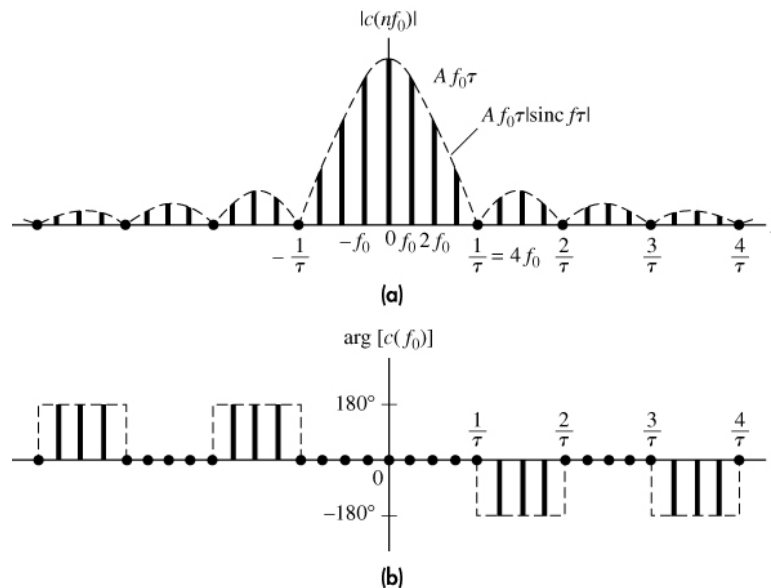
$$C_n = \frac{1}{T_0} \int_{-\tau/2}^{\tau/2} A e^{-j2\pi n f_0 t} dt = \frac{A}{-j2\pi n f_0 T_0} (e^{-j\pi n f_0 \tau} - e^{j\pi n f_0 \tau})$$

$$C_n = \frac{A\tau}{T_0} \frac{\text{Sin}(\pi n f_0 \tau)}{\pi n f_0 \tau}$$

From Fourier Series:

$$F(f) = \sum_{n=-\infty}^{\infty} C_n e^{-jn2\pi f_0 t} = \sum_{n=-\infty}^{\infty} \frac{A\tau}{T_0} \frac{\text{Sin}(\pi n f_0 \tau)}{\pi n f_0 \tau} e^{-jn2\pi f_0 t}$$

The spectrum has components spaced at $1/T_0$ and an envelope given by the $\text{Sin}x/x$ curve.

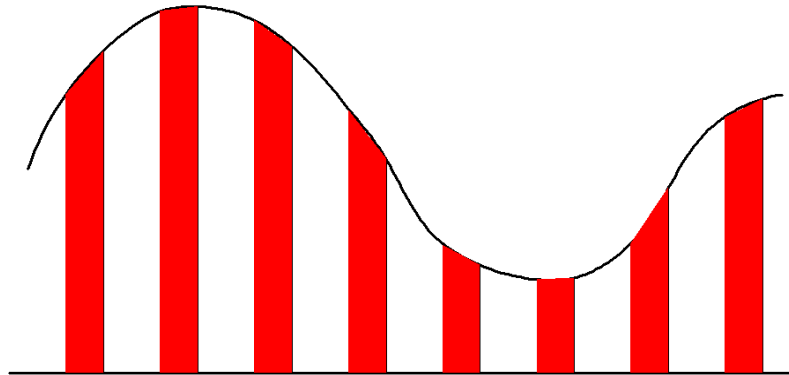


Sampling Pulse Spectrum (From Carlson, Fig 2.1-8)

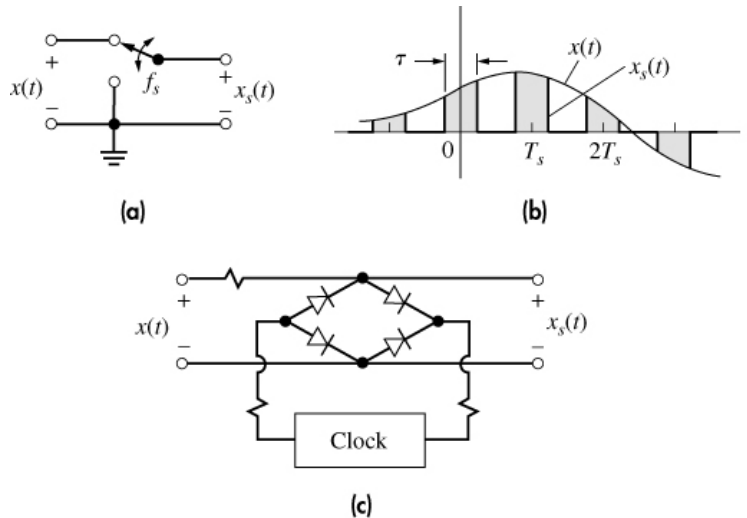
In ideal sampling the pulse width is zero, i.e. $\tau=0$. Under those conditions the zeros in the Sinx/x spectral envelope becomes very high in frequency, so that all the DSB components have the same amplitude. (See Haykin Fig 3.2).

For Practical sampling the pulse with τ is finite and the Sinx/x curve is evident. If $\tau=T/3$, then the third harmonic of the sampling waveform disappears.

A



Hardware for a practical sampler is shown below:

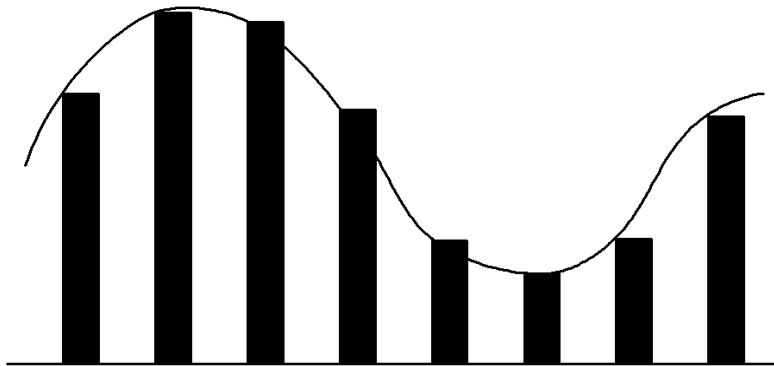


(From Carlson Communication ↔ Systems)

Note to prevent aliasing the sampling frequency must be $>$ twice the input signal Bandwidth. The limit $F_s=2W$ is called the Nyquist Sampling rate.

Sample and Hold

To recover a sampled signal, such as is done with a Digital to Analog converter, the output is held constant for a certain time, usually until the next value becomes available.



The transfer function of the Sample and Hold circuit can be seen as a circuit with an impulse response of $(u(t)-u(t-T_0))$, i.e a unit impulse followed by a negative unit impulse a time τ later.

The transfer function of that (using the Laplace transform) is:

$$H(s) = \frac{1}{s} - \frac{1}{s} e^{-s\tau} = \frac{1}{s} e^{-s\tau/2} (e^{s\tau/2} - e^{-s\tau/2})$$

Putting $S=j\omega$ to get the frequency response gives:

$$H(\omega) = \tau e^{-j\omega\tau/2} \frac{(e^{j\omega\tau/2} - e^{-j\omega\tau/2})}{\omega\tau/2} = \tau e^{-j\omega\tau/2} \frac{\text{Sin}(\omega\tau/2)}{\omega\tau/2}$$

The sample and hold operation is thus like a filter, which has a phase shift of $\omega\tau/2$ and a zero when at $\omega\tau/2 = \pi$. Putting $\omega=2\pi f$, results in the zero occurring when $f=1/\tau$. When $\tau=T_s$ then the null will occur at the sampling frequency. This is called the **Aperture Effect**.

In addition at half the sampling frequency the attenuation is $\text{Sin}(\pi)/\pi = 1/\pi = 9.9$ dB, so that a significant attenuation results at high frequencies. Sometimes this attenuation is compensated for using a digital filter, with the inverse amplitude response of the aperture effect.

Pulse Width Modulation

Pulse Position Modulation